

# Computer Literacy

## Subject Information

### AIM

This syllabus aims to provide students with an opportunity to:

1. develop computer literacy with an understanding of fundamental concepts of computers;
2. appreciate the contemporary development of information technology;
3. develop problem solving skills;
4. cultivate positive attitudes towards the ever changing society with widespread utilization of computers.

### OBJECTIVES

After completion of the course, students should be able to:

1. understand common computing terminology;
2. understand the basic principles of operation for computer systems;
3. acquire fundamental knowledge about computer applications;
4. make use of common application software packages to carry out simple tasks;
5. understand basic features of a programming language;
6. write simple computer programs;
7. be aware of social issues related to computer applications;
8. appreciate the advancement brought about by the widespread use of computers in society

### SYLLABUS

| Level | Computer Systems   | Information Technology  | Major Software / Platform covered   |
|-------|--|---|---|
| S1    | <ul style="list-style-type: none"><li>➤ Basics of Computer Systems</li><li>➤ Chinese computing</li></ul> | <ul style="list-style-type: none"><li>➤ Text Processing</li><li>➤ Graphics Handling</li></ul>                               | <ul style="list-style-type: none"><li>➤ Google Docs</li><li>➤ Graphic editing software</li></ul>                            |
| S2    | <ul style="list-style-type: none"><li>➤ Computer Hardware and Software</li></ul>                         | <ul style="list-style-type: none"><li>➤ Calculations and charts</li><li>➤ Multimedia presentation</li></ul>                 | <ul style="list-style-type: none"><li>➤ Google Sheets, Slides</li><li>➤ MIT Scratch</li><li>➤ Multimedia software</li></ul> |
| S3    | <ul style="list-style-type: none"><li>➤ Computers and Information Systems</li></ul>                      | <ul style="list-style-type: none"><li>➤ Computer Communications and Internet access</li><li>➤ Web pages authoring</li></ul> | <ul style="list-style-type: none"><li>➤ MIT AppInventor</li><li>➤ Google Sites and related services</li></ul>               |

## ASSESSMENT METHOD

|                       |   |     |
|-----------------------|---|-----|
| First term exam mark  | Exam Paper  | 70% |
|                       | English Typing Speed test                         | 5%  |
|                       | Coursework / Project / Test / Chinese typing test | 25% |
| Second term test mark | Uniform Test                                      | 50% |
|                       | Quiz / Test /written assignment / Practical       | 50% |
| Second term exam mark | Exam Paper  | 70% |
|                       | English Typing Speed test                         | 5%  |
|                       | Coursework / Project / Test / Chinese typing test | 25% |

## ACTIVITIES



Typing Competition



Hour of code